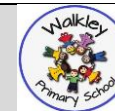


ART & DESIGN: CRUCIAL LEARNING



Year 1	Drawing	1. Explore and evaluate the works of Marion Deuchars using these to inform and influence their own artworks 2. Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. 3. Communicate something about themselves and create moods in their drawing. 4. Use lines of different shapes and thickness, Using 2 different grades of pencil and crayons
Year 1	Printing	1. Explore and evaluate the works of MC Escher using these to inform and influence their own artworks 2. Explore printing simple pictures with a range of hard and soft materials e.g., cork, pen barrels, sponge. 3. Create a print using pressing, rolling, rubbing and stamping 4. Print onto paper and textile.
Year 1	Painting	1. Explore and evaluate the works of Nicole White using these to inform and influence their own artworks 2. Experiment with a variety of media; different brush sizes and tools, showing control of the types of marks made 3. Paint a picture of something they can see. 4. Name the primary and secondary colours, mix and match colours, predicting outcomes.
Year 2	Sculpture	1. Explore and evaluate the works of Yayoi Kusama using these to inform and influence their own artworks 2. Impress and apply simple decoration techniques: impressed, painted, applied. 3. Shape, form, construct and model from observation and imagination. Use tools and equipment safely and in the correct way. 4. Use a sketchbook to plan and develop simple ideas and making simple informed choices in media.
Year 2	Drawing	1. Explore and evaluate the works of Georgia O'Keefe using these to inform and influence their own artworks 2. control the types of marks made with the range of media such as crayons, pastels, felt tips, charcoal, pen, chalk. 3. Use three different grades of pencil in their drawing (4B, 8B, HB) to create different tones 4. Show patterns and texture in their drawings.
Year 2	Collage	1. Explore and evaluate the works of Derek Gores using these to inform and influence their own artworks 2. Cut and tear paper and card for their collages. 3. Begin to identify different types and textures of fabric and materials for collage. 4. Use appropriate language to describe colours, media, equipment and textures.

Year 3	Drawing	1. Explore and evaluate Stone Age cave art and the illustrations of Satoshi Kitamura, using these to inform and influence their own artworks 2. Develop intricate patterns/ marks with a variety of media (charcoal). 3. Use different grades of pencil shade, to show different tones and texture. 4. Begin to show an awareness of objects having a third dimension and perspective.
Year 3	Painting	1. Explore and evaluate the works of Frida Kahlo using these to inform and influence their own artworks 2. Know where each of the primary and secondary colours sits on the colour wheel, and predict with accuracy the colours that they mix, beginning to explore complimentary colours 3. Create a background using a wash, using a range of brushes to create different effects, and beginning to create mood in their paintings 4. Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.
Year 3	Printing	1. Explore and evaluate the works of Delita Martin using these to inform and influence their own artworks 2. Make a printing block to create a 2-colour print. 3. Experiment with overprinting motifs and colour to create repeating patterns. 4. Demonstrate experience in combining prints taken from different objects to produce an end piece.
Year 4	Drawing	1. Explore and evaluate the works of David Hockey using these to inform and influence their own artworks 2. Begin to show facial expressions and body language in their sketches. 3. Identify and draw simple objects, and use marks and lines to produce texture. Organise line, tone, shape and colour to represent figures and forms in movement. 4. Further develop drawing a range of tones, lines using a pencil and include in their drawing a range of technique and begin to understand why they best suit.
Year 4	Sculpture	1. Explore and evaluate the works of Sokari Douglas Camp, using these to inform and influence their own artworks 2. Make a slip to join to pieces of clay. Decorate, coil, and produce maquettes model for a larger piece of work) confidently when necessary. 3. Model over an armature: newspaper frame for Modroc. 4. Use recycled, natural and man-made materials to create sculptures.
Year 4	Collage	1. Explore and evaluate the works of Faith Ringgold, using these to inform and influence their own artworks 2. Use appropriate language to describe colours, media, equipment and textures. 3. Gather and sort the materials they will need and explain why they have chosen them 4. Use repeated patterns in their collage.
Year 5	Sculpture	1. Experiment with and combine materials and processes to design and make 3D for, sculpting clay and other mouldable materials. 2. Show experience in combining pinch, slabbing and coiling to produce end pieces.

		3. Develop understanding of different ways of finishing work: glaze, paint, polish
Year 5	Painting	1. Explore and evaluate the works of LS Lowry, using these to inform and influence their own artworks 2. Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. 3. Mix and match colours to create atmosphere and light effects. 4. Mix colour, shades and tones with confidence building on previous knowledge.
Year 5	Printing	1. Explore and evaluate the works of William Morris and Molly Mahon, using these to inform and influence their own artworks 2. Print onto different materials, demonstrating experience in fabric printing. 3. Continue to gain experience in overlaying colours. Start to overlay prints with other media.
Year 6	Painting	1. Explore and evaluate the works of Paul Nash and Horrace Pippen, using these to inform and influence their own artworks 2. Explain why they have chosen specific painting techniques. 3. Work in a sustained and independent way to develop their own style of painting. This style may be through the development of: colour, tone and shade. 4. Purposely control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.
Year 6	Mixed Media	1. Explore and evaluate the works of Jean Michel Basquiat, using these to inform and influence their own artworks 2. Justify the materials they have chosen 3. combine pattern, tone and shape. 4. Adapt their work according to their views and describe how they might develop it further.
Year 6	Drawing	1. Explore and evaluate the works of Zaha Hadid, using these to inform and influence their own artworks 2. Organise line, tone, shape, and colour to represent figures and forms in movement. 3. Have opportunities to develop further simple perspective in their work using a single focal point and horizon. 4. Begin to develop an awareness of composition, scale and proportion.