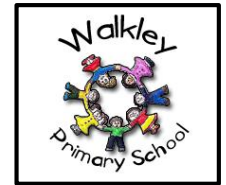


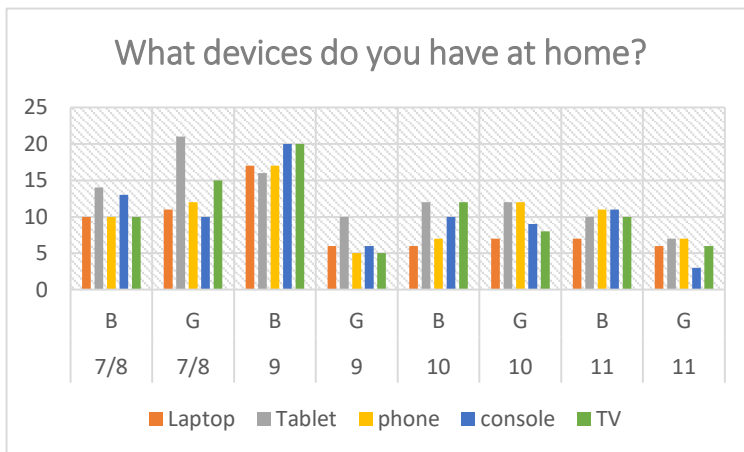
## Pupil Questionnaire – Online Safety for pupils of Walkley Primary School



As part of the ongoing work in PSHE and online safety we asked our pupils a series of questions relating to their use of the internet, their perceived safety and their likes and dislikes about the digital, online world. Children in Foundation Stage 2, KS1 and KS2 completed the following questionnaires at school, anonymously. You can see the questionnaires here: [EYFS and KS1 Pupil Questionnaire](#) or [KS2 Pupil Questionnaire](#)

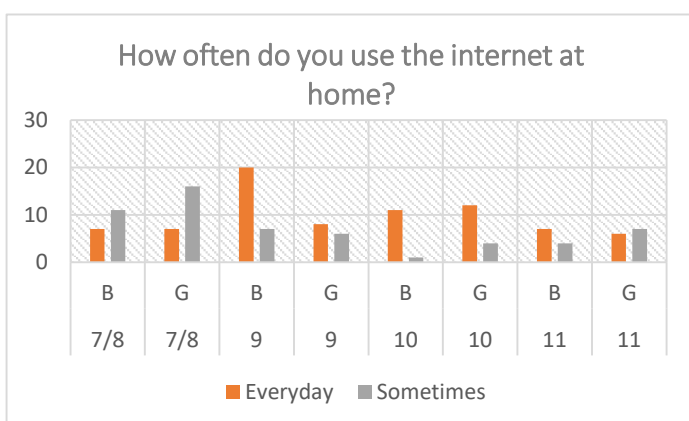
The following are the findings from the pupil questionnaire for **KS2 pupils aged 7 to 11 years old**

### Question 1:



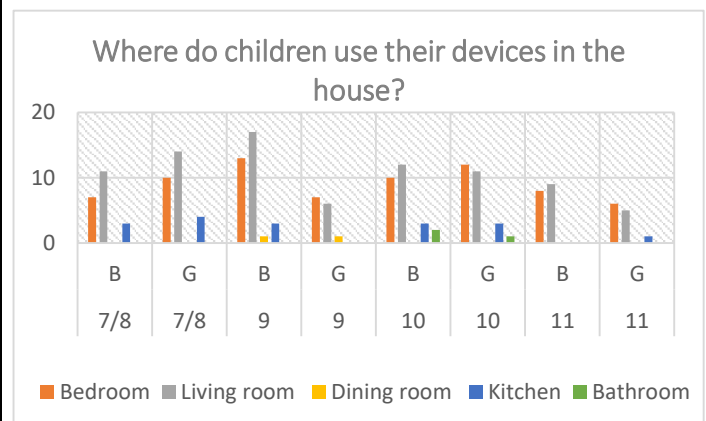
- As children get older (10 and 11 years old) they are more likely to use a phone.
- Boys are more likely to use a console at home.
- Children are more likely to use a tablet than a PC desktop computer.
- Most children had a variety of devices they use regularly at home.

### Question 2:



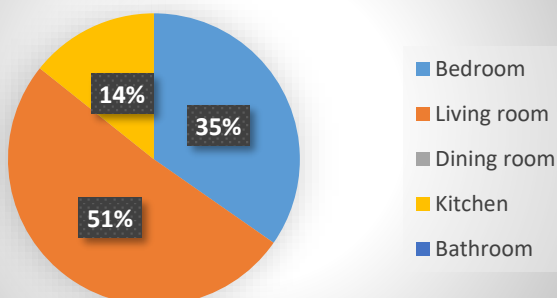
- 9 and 10 year olds tend to use the internet every day.
- 7 and 8 year olds mostly use the internet only sometimes.

### Question 3:

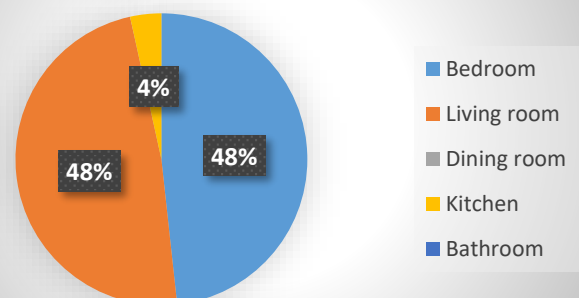


- Children often use their devices in the living room, increasing the chances of supervision.
- Many children of all ages use their devices in their bedrooms.

### 7 and 8 year olds



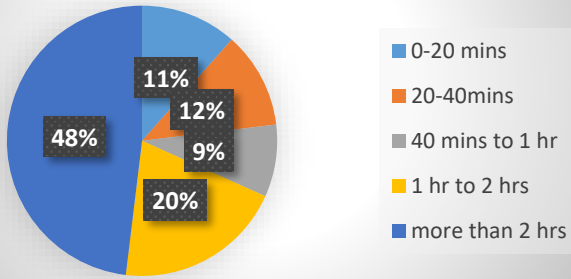
### 10 and 11 year olds



- Children aged 10 and 11 years old are more likely to use their devices in their bedroom

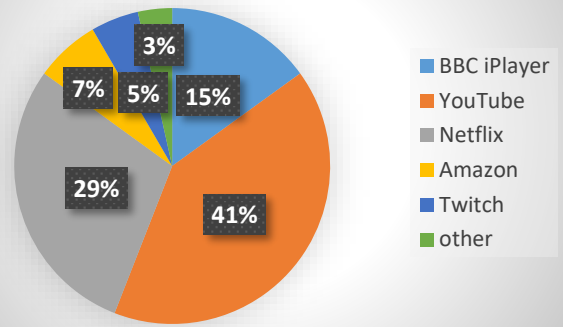
Question 4:

How much time do Walkley pupils spend on their devices each day?



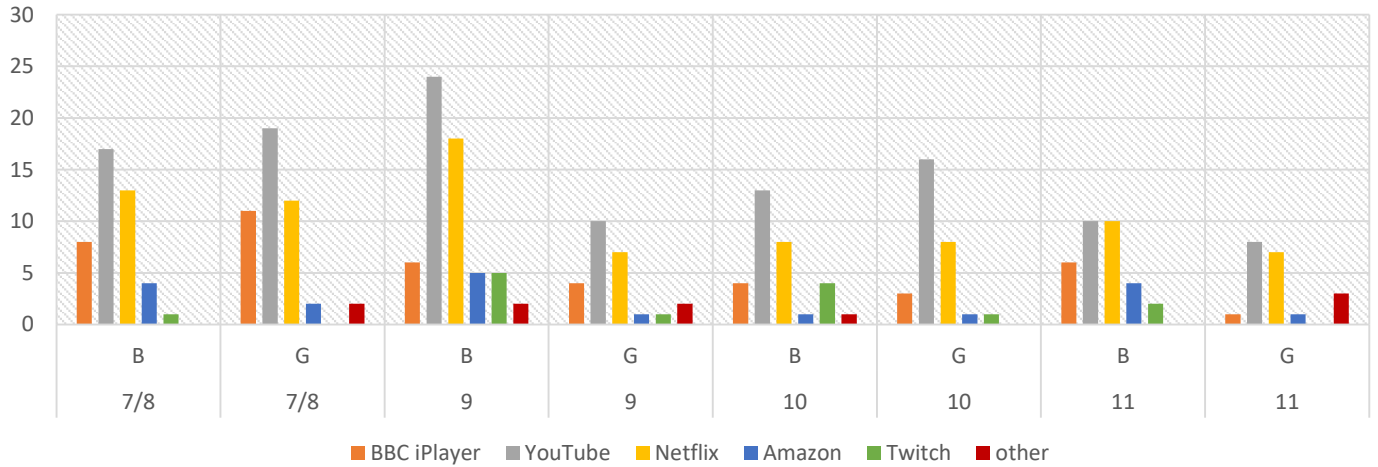
Question 5:

What do Walkley pupils watch?



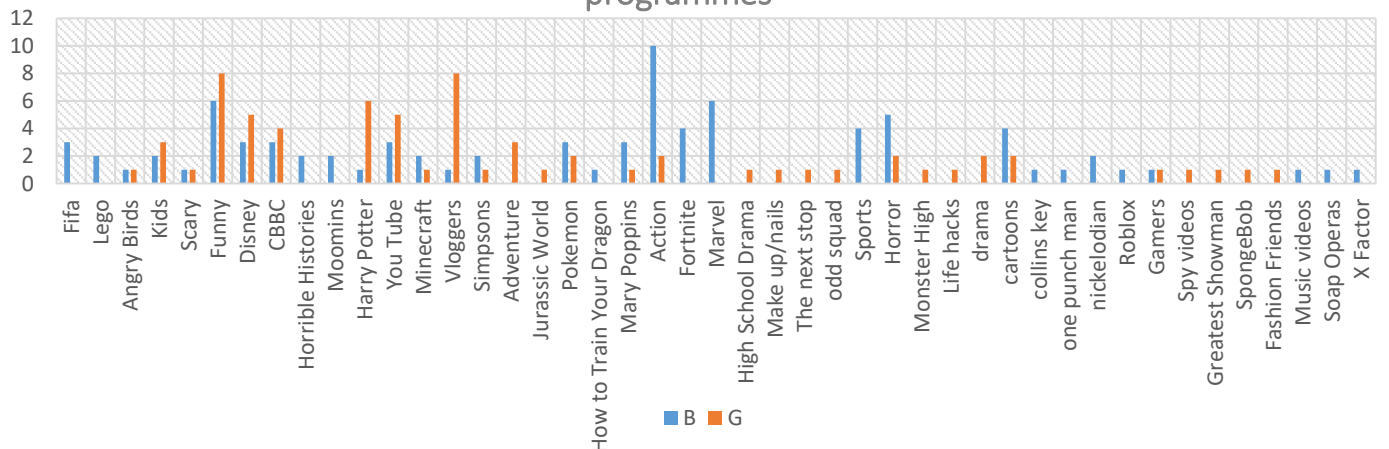
- 7 out of 10 children use the devices for over 1 hour a day, with 48% spending more than 2 hours each day on their devices.
- Children mostly watch YouTube and Netflix on their devices and TV.
- Younger children are more likely to watch BBC iPlayer than older children.

What do Walkley pupils watch?



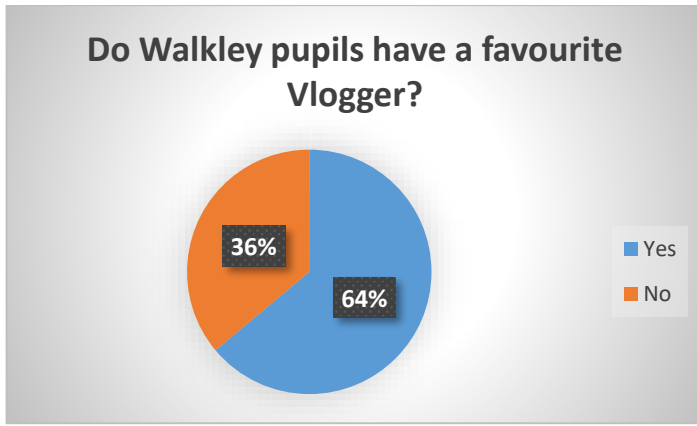
Question 6:

Walkley KS2 boys' and girls' favourite films, DVDs, videos and TV programmes



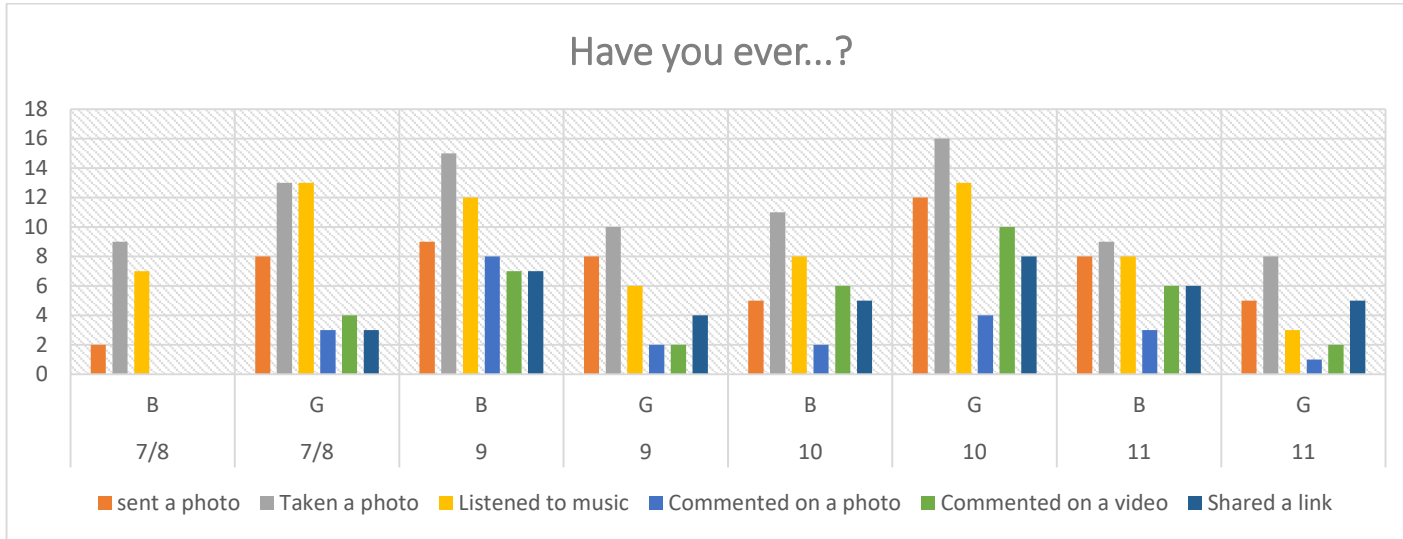
- Boys watch action, comedy, superheroes, sport, horror and Fortnite.
- Girls also enjoy comedy, but also Harry Potter, Disney, You Tube and Vloggers.

Question 7:



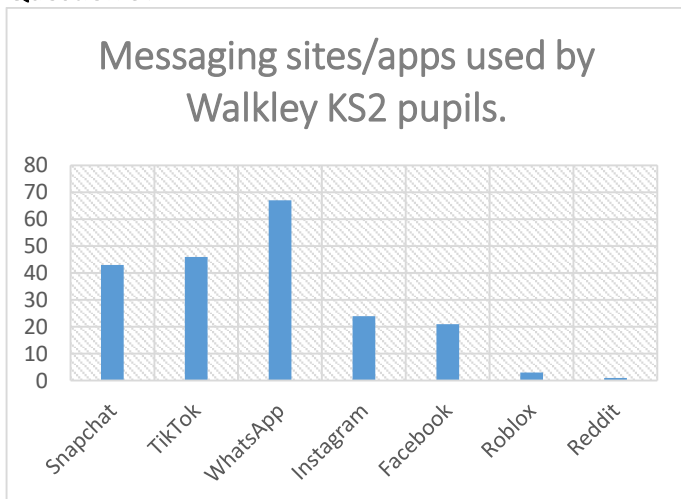
- Children's favourite Vloggers include:
  - DanTDM
  - Preston Playz
  - Funnel Vision
  - Marshmello and Ninja
  - Chad Wild Clay
  - Mind of Rez
  - Gillian Bower

Question 8:

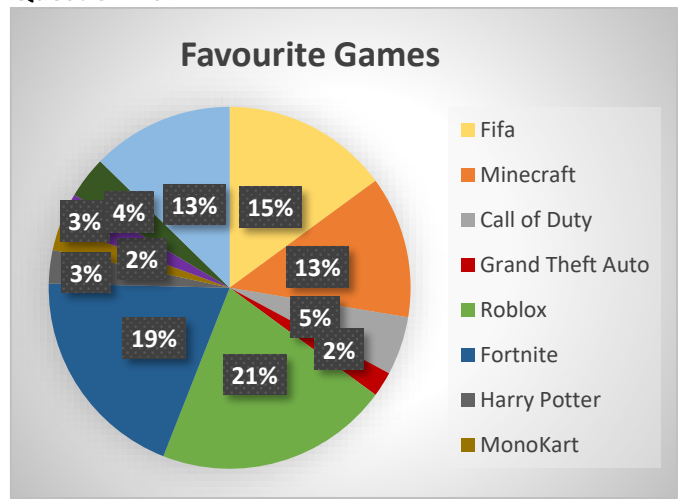


- 7 and 8 year olds enjoy taking photos and listening to music. They are less likely to comment on other users or communicate and share links than older children.
- By the age of 9 children are more likely to be commenting on other people's posts, particularly videos.

Question 9:



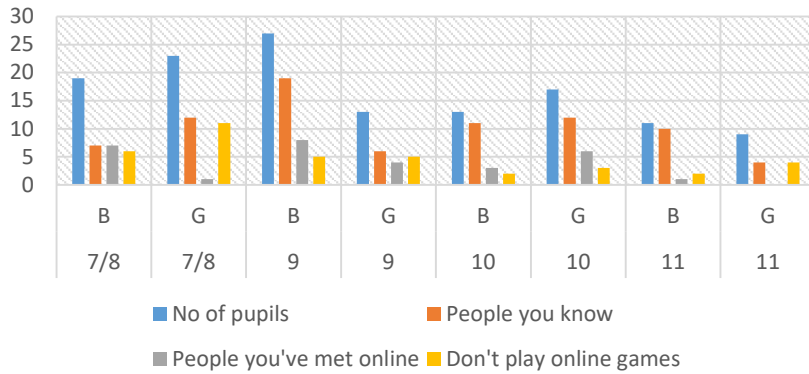
Question 10:



- Children's favourite messaging site is WhatsApp, children are also using snapchat, TikTok and Instagram.
- The most popular games played by children aged 7 to 11 are: Roblox, Fortnite, Fifa and Minecraft. These are mostly played by boys.
- Most popular games for girls include: Roblox and Subway Surfers.
- Harry Potter is very popular exclusively with 7 and 8 year olds.

Question 11:

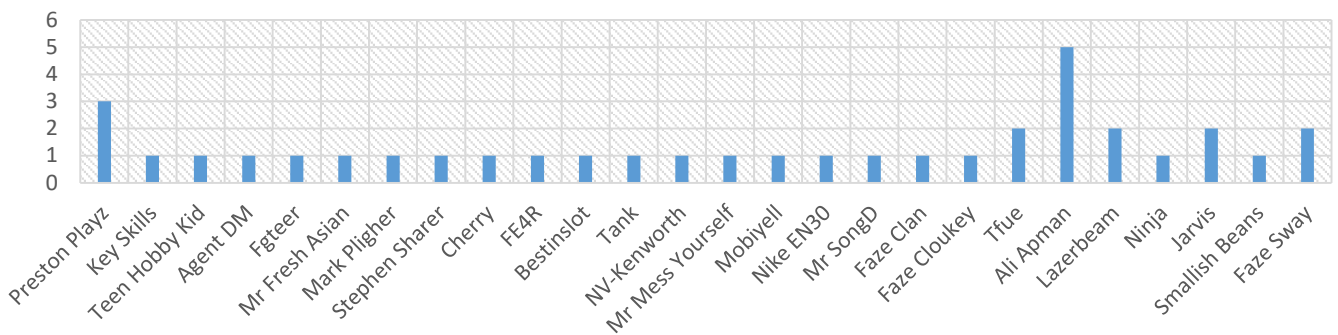
### Who do you play online games with?



- Of the children that do play online games, most play with people they already know.
- By 11 years of age children state they are unlikely to play games with people they've met online.
- Girls are less likely to play online games.

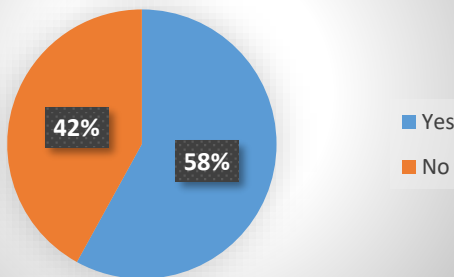
Question 12:

### Walkley KS2 pupils' favourite Gamers

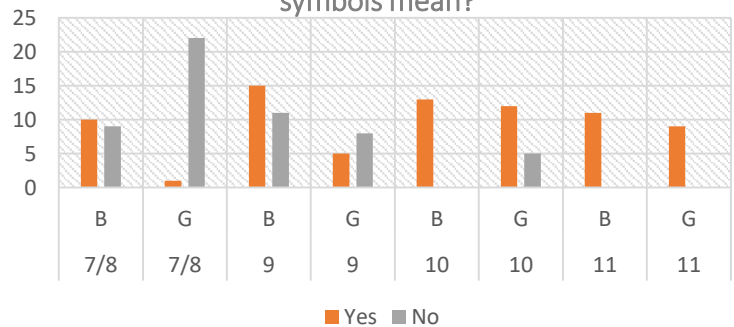


Question 13:

### Do Walkley KS2 pupils know what the PEGI symbols mean?



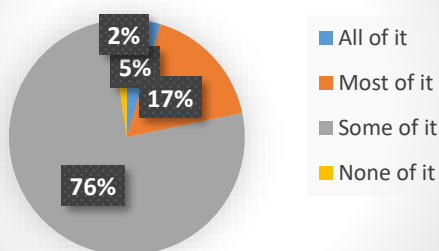
### Do Walkley KS2 pupils know what the PEGI symbols mean?



- Children aged 7 to 9 are less likely to know the meaning of PEGI symbols.
- Girls are less likely to know the meaning of PEGI symbols; 64% of those who don't know are girls.

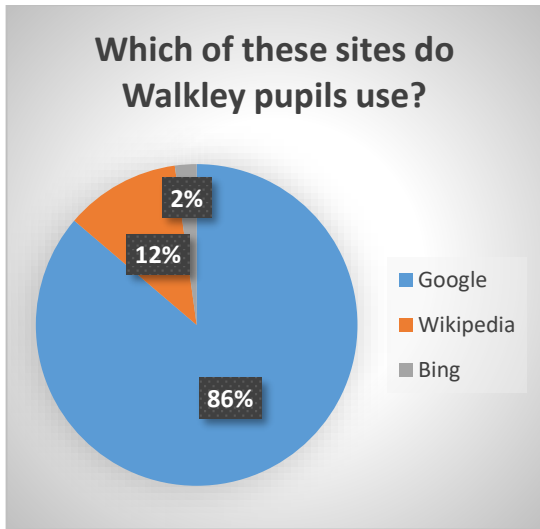
Question 14:

### How much information online is true?

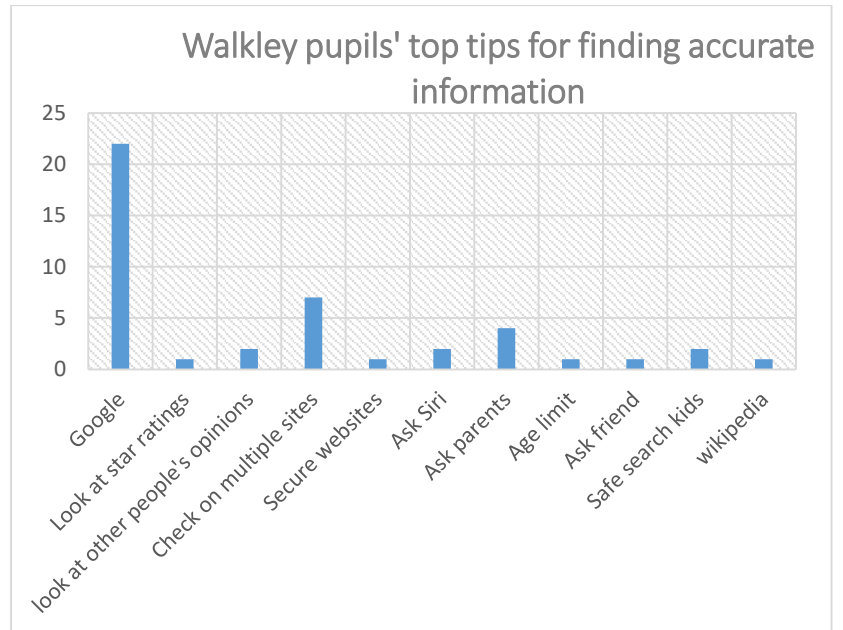


- 3/4 of pupils believe that only some of the things they see, read, hear and watch on the internet are true.
- A small number believe everything they see is real.
- Similarly, a small number of pupils believe none of the information is true.

Question 15:

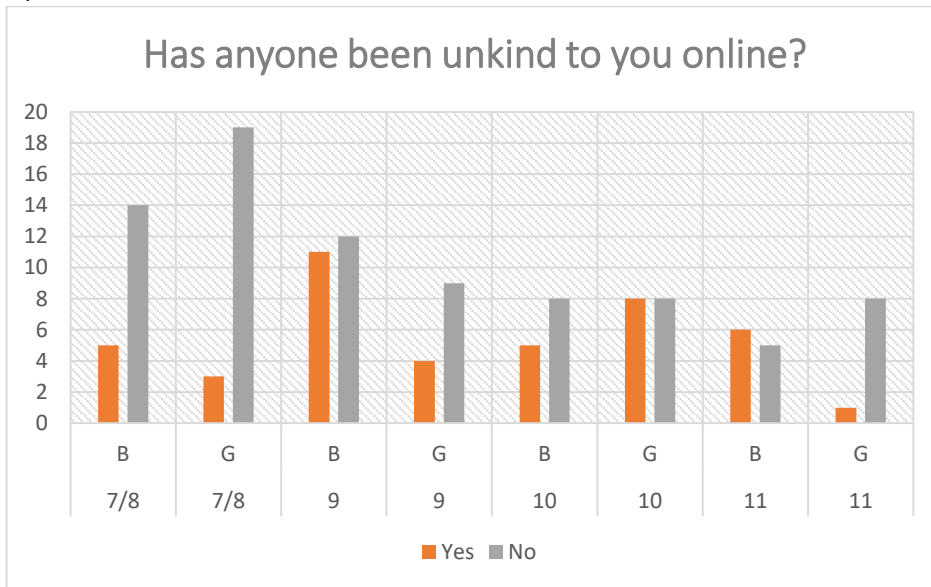


Question 16:



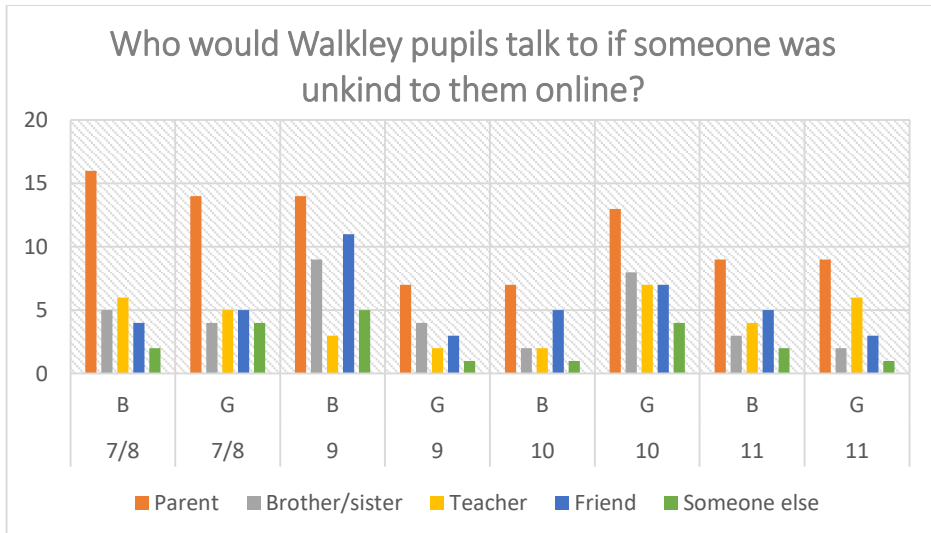
- Most children use google to search for information on the internet.
- Most children questioned would recommend using google to find accurate information.
- Some children would check multiple sites or ask parents to validate information.

Question 17:



- Younger children (age 7 and 8) are less likely to be a victim of online bullying.
- At least ½ 10 year old girls and 11 year old boys are likely to be victims of online bullying.
- Boys are more likely to suffer from unkind comments online than girls.

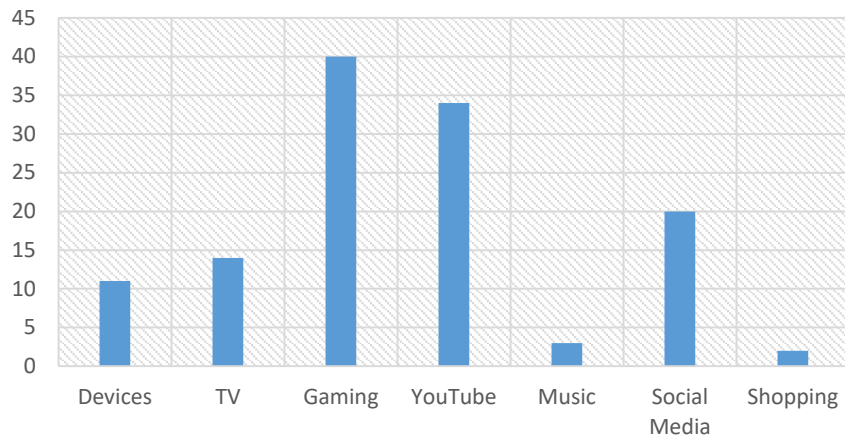
Question 18:



- All ages would most likely tell their parents if someone was being unkind to them online.
- Children aged 9, 10 and boys aged 11 are more likely to tell a friend than a teacher.
- Older children are more likely to tell a teacher than younger children.

Question 19:

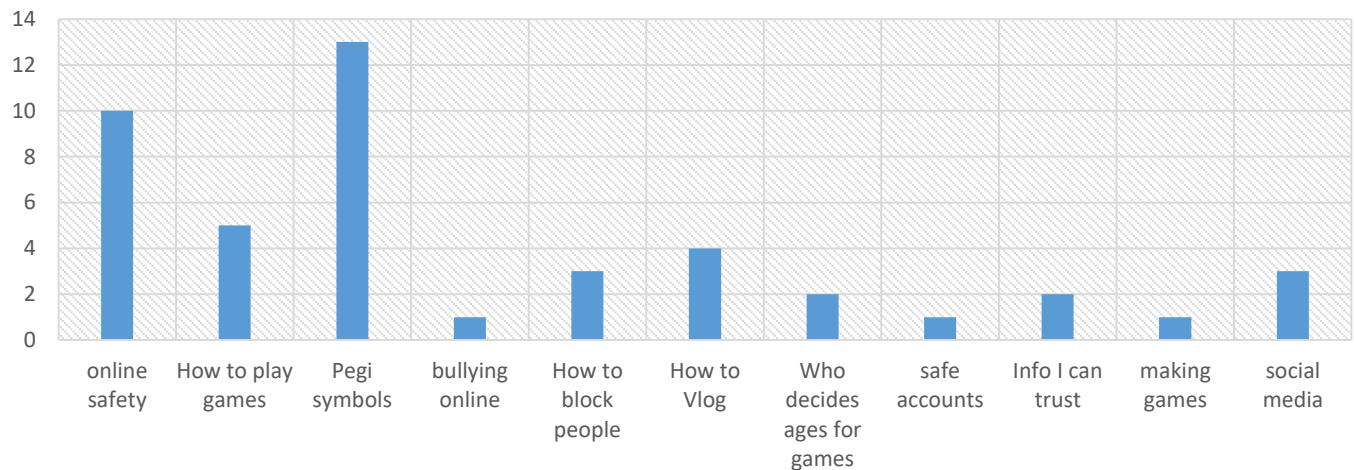
What would Walkley pupils miss most if the internet disappeared tomorrow?



- Gaming would be missed most by Walkley pupils, particularly boys (73% of those repoding being boys).
- YouTube would also be missed (60% of those responding – girls).
- 2/3 of responses for Social Media sites/apps were by girls (65%)

Question 20:

What would Walkley pupils like to know more about?



- A mixture of answers with children interpreting the question in different ways.
- Some pupils would like to find out how to explore the internet further; How to master the next level on games, how to vlog, find trustworthy information, make games / become a game designer or developer, or use social media to communicate with friends.
- Other pupils answered with a desire to increase their safety whilst using the internet; online safety, information on what bullying online looks like amd how to block unkind people.
- Some pupils want the answers to questions they didn't feel they could answer in this questionnaire; What are PEGI symbols, who decides the age restrictions on games and how is it decided?