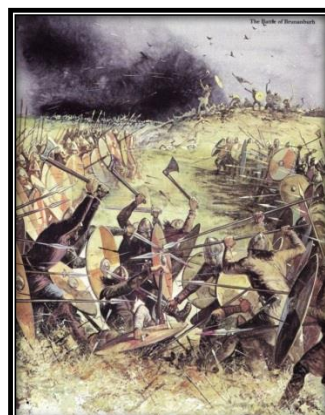
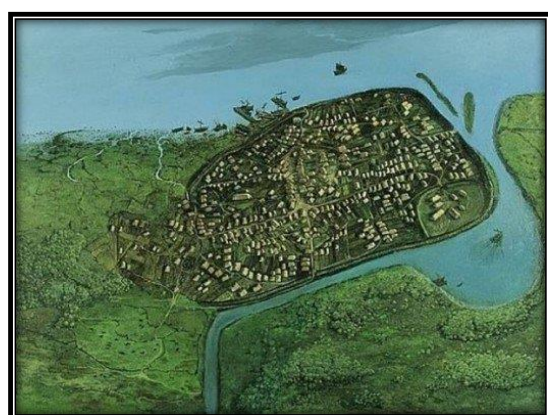
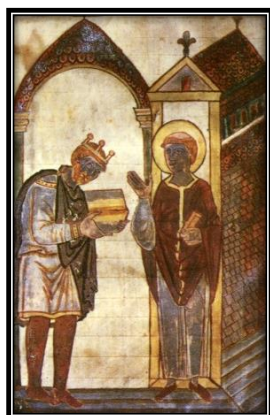


The First King of England

Year 4 Charlies & Foxes
Theme 4 - 2018/2019

Big Picture: Athelstan the Glorious, grandson of Alfred the Great, becomes the first 'King of the English and Ruler of All Britain'. How did he crush the Viking threat? How did he force the Britons to submit to his rule? How did he build connections across Europe and how did his foster children influence the continent for decades to come? Why did the fledgling English Empire crumble after his death?



Mantle

The character of Jarl Durwyn of Wessex will return to guide children through the narrative of Athelstan's turbulent rise to power. He will ask children for help in completing several tasks in order to solidify the King's hold on peace and unify a range of cultures into sharing a common identity as citizens of England.

Other experiences

Hands-on: Children will use our custom-made archaeology test pits to investigate a 'burial site'. Using the geographical clues as well as the evidence that they excavate, children will use their archaeological skills to work out what type of person they have uncovered.

Role Play: Children will recreate the negotiations that took place at the signing of the Treaty of Eamont Bridge. How would it feel to begrudgingly accept overlordship?

Key aspects of learning across the curriculum

We will continue to develop our key skills of:

- Enquiry
- Problem solving
- Creative thinking
- Information processing and computing
- Reasoning
- Evaluation
- Self Awareness
- Managing Feelings
- Motivation
- Empathy
- Social skills
- Communication

As good citizens we will explore how different cultures can come together to find common ground and unity.

As geographers we will explore how rivers and local landmarks formed borders between countries. We will look at how Viking towns built up around ports.

As historians we will investigate key figures such as Athelstan, Olaf Guthfrithson, Constantín mac Áeda and Owain ap Dyfnwal.

As geographers and historians we will use the Anglo-Saxon Chronicle's description of the Battle of Brunanburh, and tools like Atlases and Google Earth, to try to work out where long-lost Brunanburh might have been.

As writers we will create a newspaper report based upon the Battle of Brunanburh.

As artists we will replicate Viking and Celtic knotwork patterns, and Saxon zoomorphic patterns in different media.

As archaeologists we will use our skills to work out who was 'buried' in our test pit.

As data handlers we will create a branching database of Anglo-Saxon kingdoms and their rulers.

As musicians we will create a praise poem set to our own musical compositions.