

Staggered timetable and strategy for week commencing 8th March 2021 – 13 groups for opening of school to all pupils.

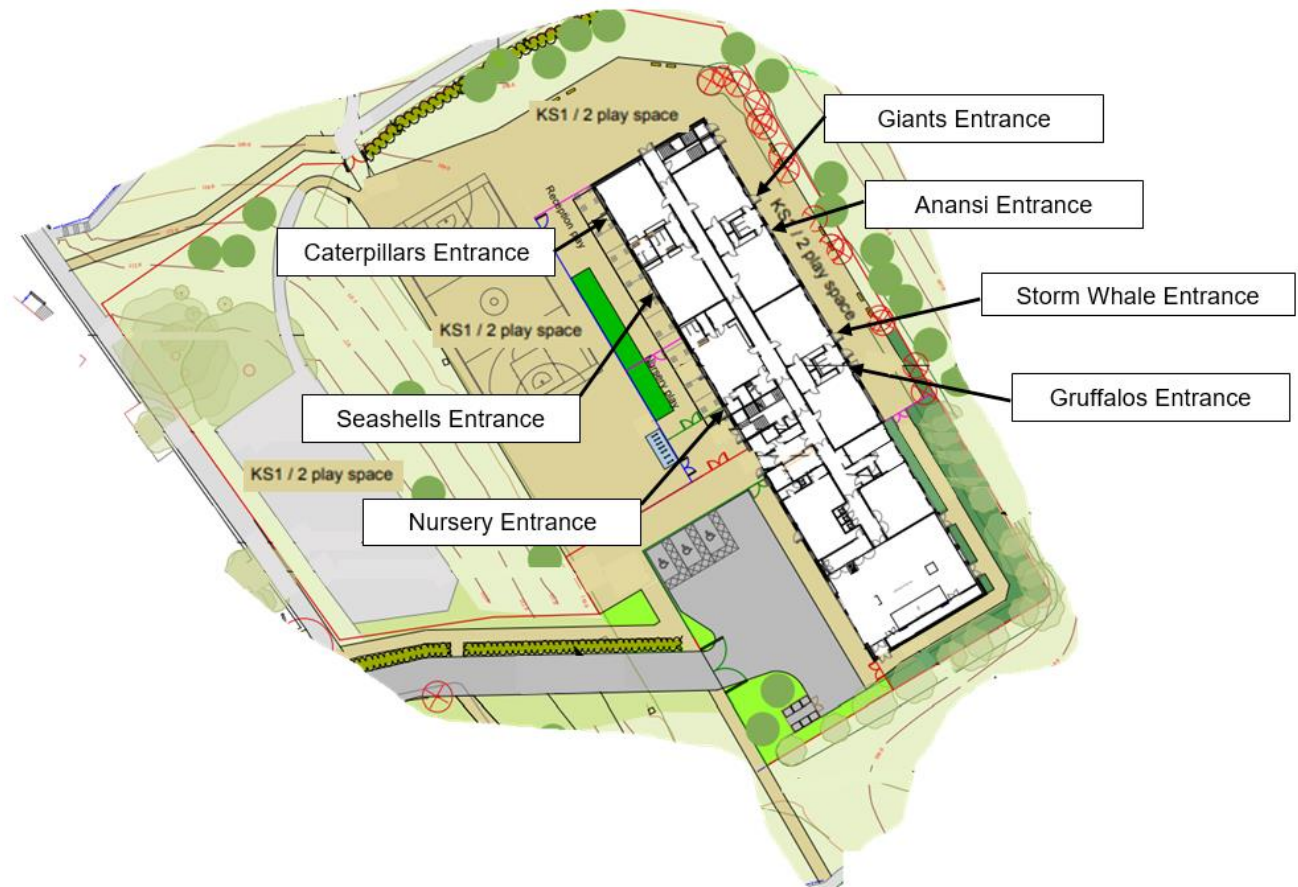
Strategy for new building based on:

- Ground Floor: One-way system for all pupils and parents
 - Nursery Entrance access, 2 Reception class entrances to building, 4 KS1 classroom entrances to building
 - 2 Entrances for KS2 classes
 - 3 locations for outside play (up to Week 4 Spring 1) then 4 locations (Including top yard) utilising the 4 areas demarcated below.
 - Hall to be used by KS2 classes for Lunchtimes

One-way system



EYFS and Key Stage 1 classrooms



One-way system



Entrances to Key Stage 2 classrooms



Entrance strategy for drop off pick up:



Rationale

> Drop off / pick up times:

- EYFS and KS1 classes dropped at classroom door within 5 minute window.
- Y3/4 classes enter school through the North side door and alight to pick up point on the yard
- Y5/6 classes enter school through the West side door (next to Main Entrance) and alight to pick up point on the yard
- EYFS and KS1 classes to be picked up from classroom doors at set times.
- KS2 classes to be picked up from muster points on the yard at set times
- Gaps between drop off and pick up windows to limit number of people on site.

> Lunch times / playtimes:

- EYFS, KS1 and KS2 bubbles will take lunch in their own bubble zones.
- If staffing numbers allow, lunchtime assistant assigned to Foundation Stage bubbles.
- Teachers to take their lunch break whilst their pupil group is on their lunch. They should have their break either in the classroom or in a separate outside area.
- Play space to be utilised as Front yard, trim trail or back yard (timetabled)
- EYFS to use designated play space.

> Cohort Groups: From 8th March

- Burnaby 143 pupils plus Nursery:
 - Nursery
 - F2 – Seashells and Caterpillars
 - Y1 – Anansi and Giants
 - Y2 – Gruffalos
- Tennyson 210 pupils
 - Y2 – Storm Whale
 - Y3 – Aslan
 - Y4 – Charlies and Fantastic Foxes
 - Y5 – Varjak Paws
 - Y6 – Kensuke and The Potters

Timetable for EYFS and KS1:

		FOUNDATION STAGE 2: BUBBLE F2		BUBBLE YEAR 1		BUBBLE YEAR 2		
		F2 SEASHELLS	F2 CATERPILLARS	YEAR 1 ANANSI	YEAR 1 GIANTS	YEAR 2 GRUFFALOS	YEAR 2 STORM WHALE	
DROP OFF	8.40 to 8.45	Seashells class door			Giants class door		Storm Whale class door	DROP OFF: staggered classroom drop off times. Most parents can drop all children (F2 to Y6) during one trip around the building except for Y4 F and Y6 P – they have a 5 minute gap between drop off windows. Pupils in Y4F and/or Y6P with siblings in other classes can access their classes earlier to avoid multiple trips.
	8:45 to 8.50		Caterpillar class door	Anansi class door		Gruffalos class door		
PICK UP	3.00-3.10	Seashells class door			Giants class door		Storm Whale class door	PICK UP: staggered classroom pick up times. Parents socially distance in the back yard adjacent to classroom to collect children called out from the classroom door. All pupils can be collected in 1 trip around the building.
	3.10-3.20		Caterpillar class door	Anansi class door		Gruffalos class door		

Timetable for KS2:

		YEAR 3 ASLAN	YEAR 4 CHARLIES	YEAR 4 FOXES	YEAR 5 VARJAK PAWS	YEAR 6 KENSUKES	YEAR 6 THE POTTERS	
DROP OFF	8.40-8.45	Y3/4 door			Y5/6 door			DROP OFF: 5-minute windows for pupils to enter the designated door and head upstairs to their classroom. Most parents can drop all children (F2 to Y6) during one trip around the building except for Y4 F and Y6 P – they have a 5 minute gap between drop off windows. Pupils in Y4F and/or Y6P with siblings in other classes can access their classes earlier to avoid multiple trips.
	8.45-8.50		Y3/4 door			Y5/6 door		
	8.50-8.55			Y3/4 door			Y5/6 door	
PICK UP	3.10	Y3 muster point			Y5 muster point			PICK UP: Parents line-up on Muster points perpendicular to the banking. Pupils taken to muster points and released to parents unless walking home on their own where they need to follow the one-way system to the correct exit gate.
	3.15		Y4 Charlie muster point			Y6 Kensuke muster point		
	3.20			Y4 Foxes muster point			Y6 Potters muster point	